



VIRTUAL- TEAM- COMMUNITY- OF-PRACTICE (VTCoP) THEORY CAN INFORM ONLINE COURSE DELIVERY

Dr Elly Philpott

Elly.philpott@beds.ac.uk

Mr David Pike

University of Bedfordshire, UK



Drop out rates



 In the UK in 2011, 8.6% of students quit higher education after 12 months... Some 21.6% were expected to fail to complete their degree

(Source: HESA, 2011)

 For online courses this is thought to rise significantly but no recent national figures are as yet available



Overview

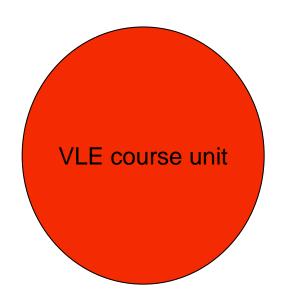


- Online Learners = Virtual Team,
 Community of Practice
- Literature theory of online motivation
- Mapping theory to practice
- Guidelines for improving motivation / reducing drop out
- Ongoing activity



Online Learners

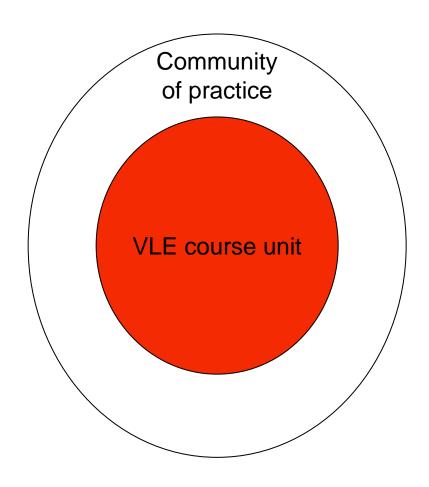






Online Learners

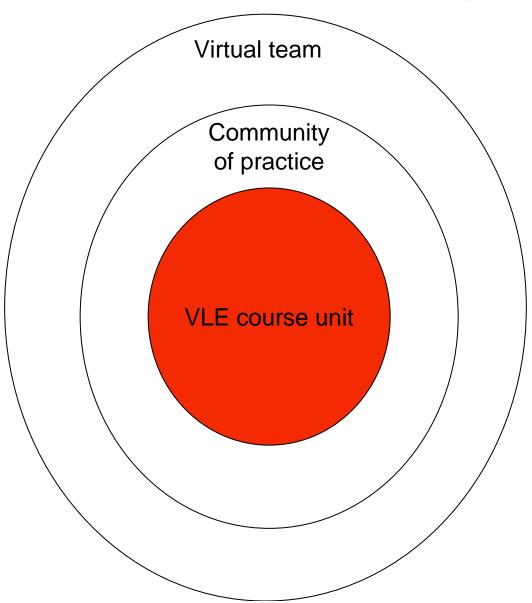






Online Learners







Literature



- Ardichvili model (motivating factors, barriers and enablers in VCoPs)
- DeLone and McLean (ISSM)
- Use and Gratification theory
- Social Exchange theory
- Bond theory
- Identity theory



Participation: motivations, barriers, enablers



Motivating factors

Personal benefits: U&G theory

Community-Related

Considerations: Identity theory

Normative Considerations:

Bond theory

Reciprocity: Social Exchange

theory; Identity theory

BARRIERS

Interpersonal: fear of criticism; fear of misleading others (Member Characteristics)

Procedural: lack of clarity on best ways of sharing; lack of darity on what knowledge cannot be due to security and confidentiality considerations (ISSM)

Technological: Lack of technological aptitude or acceptance of technology as a means of communication (ISSM)

Cultural: In group orientation; facesaving; modesty; power-distance (Member characteristics)

ENABLERS

Supportive corporate culture and supportive leadership: **U&G**

Trust: institutional and knowledge based. Face to face meetings. **Social Exchange theory**

Tools (ISSM)



Comparing online learning to a successful project



Pre-course admin	Registr ation	VTCoP zone			Post course	Awar d	
		Induction	Course delivery	Assignment completion	admin and mitigati on		
ISSM							
			Social Exchange theory				
				Identity theory			
			Bond theory				
		U&G theory					

Project planning and initiation	Im plem entation	Control	Evaluation and feedback					
ISSM								
U&G theory								
	Social Exchange theory							
	Bond the	ory						
		ld entity theory						



Induction



- Use and Gratification theory:
- Motivators for participation: Personal benefits
- Enablers for participation: Supportive corporate culture and supportive leadership
- Barriers to participation: Cultural and Inter-personal characteristics
- ISSM:
- Motivators: None
- Enablers: Tools
- Barriers: Procedural and Technological issues
- Social Exchange theory:
- Motivators: Reciprocity
- Enablers: Trust
- Barriers: None additional



Guidelines



- Highlight personal benefits e.g., alumni success, likely salaries achievable, increased network size, life experience
- Demonstrate the supportive university culture by perhaps offering additional pastoral support, the support of student mentors etc
- Demonstrate course leadership by making clear the course and unit tutors and their responsibilities
- Introduce and facilitate activities to create an awareness of cultural differences with other students and encourage the need for civility
- Create an environment that encourages and rewards questions and constructive criticism e.g., FAQs, credit for contribution to discussion, sanctions for those trolling others
- Provide opportunities for students to assess and improve their interpersonal skills e.g., language, assertiveness, negotiation



Course delivery and assignment completion



- Bond theory:
- Motivators: Normative considerations
- Enablers: None additional
- Barriers: None additional
- Identity theory
- Motivators: Community related considerations, reciprocity
- Enablers: None additional
- Barriers: None additional



Guidelines



- Provide opportunities for students to assess and improve their use of online tools prior to use
- Provide clarity on the methods and processes of sharing information in groups, e.g., file sharing, file naming, protocols for the use of groupware
- Provide clarity on the type of information and data that is to be shared using university systems e.g., protocols, what is acceptable and what isn't
- Provide clarity on the technical requirements of hardware and software required
- Design activities which will enable / encourage reciprocity
- Design activities which will enable trust



Ongoing activity



- Undergraduate portfolio under review Jan 2013
- New undergraduate DL course to be launched Feb 2013
- New postgraduate DL course to be launched September 2013

Recommendations to be fed into new course implementation and results monitored